# Scope

Knowing the content and understanding how it fits into the website is important, if you have too much information people can get overwhelmed and not having enough the opposite. What is also true is if you have the wrong information. Developing a website around architecture but the content is based on coding will not give the required result.

### Content requirements (content inventory, sitemap)

We reviewed the content supplied by the faculty and noted there are a few groupings of information. We developed with concept mapping and after running through a few sitemap changes, but we feel the information when put into these groups allowed for the containment of information. This logical layout allowed for easy placement of data and content and also allowed for users to easily find information.

Note in the sitemap (Appendix 3) that we grouped into targeted info, event info, history and signup. Since developing the wireframe and with user testing we adjusted this, but still have basic groups of content.

### Technical Requirements

Outline the JavaScript you have included to enhance the user experience.   
Provide an explanation of what you have chosen and why also explaining the actions you have taken to ensure universal access. Where there is a choice of using JavaScript or CSS for a particular interaction – explain your choice.

Finally outline the steps you have taken from a coding perspective to ensure your site is accessible to a widest range of users and devices.

*Three or four paragraphs are required.*